

Population ecology: Theory, methods, lenses

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Population Ecology & Spatial Ecology

- A) Core principles of population growth
- B) Spatial problems and methods for modeling them
- C) Integrodifference equations as a robust platform

Population Ecology & Spatial Ecology

A) Core principles of population growth

B) Spatial problems and methods for modeling them

C) Integro-difference equations as a robust platform

Socio – Environmental Issues:

1. Fisheries

2. Invasive Species

3. Biological Control

4. Ecological Footprints

5. Critical Patch Size / Reserve Design

A) Core principles of population growth

Berryman: On principles, laws, and theory in population ecology. Oikos. 2003

1) Exponential population growth as a null baseline. What causes deviations from that ?

The Basics of Discrete Time Models

Have Form $N_{t+1} = f[N_t, N_{t-1}, N_{t-2}, \dots]$

where N is the thing you are measuring

and t is an index representing blocks of time.

Constant time step = 1 unit (year, month, day, second)

→ Time is discrete, #'s need not be

In many cases

$$N_{t+1} = f[N_t] \quad \text{Reduced Form}$$

Status next time step depends only on where system is now.

⇒ history is unimportant

Alternatively: $N_{t+1} = f[N_t, N_{t-1}, N_{t-2} \dots]$ history is important

⇒ wide applicability

1) Many ecological phenomenon change discretely

- insects don't hatch out all day long, only in morning
- rodents are less mobile near full moon
- seeds germinate in spring

2) Data were collected at discrete times $\left\{ \begin{array}{l} \text{daily censuses} \\ \text{yearly censuses} \end{array} \right.$

The Simplest Discrete Time Model

$$N_{t+1} = \lambda N_t$$

“Geometric” Growth Equation

N

Thing we are counting (e.g., Panda Bears)

t

Time index

Δt

“Time Step” or “Time Interval”

λ

“Population Multiplier”

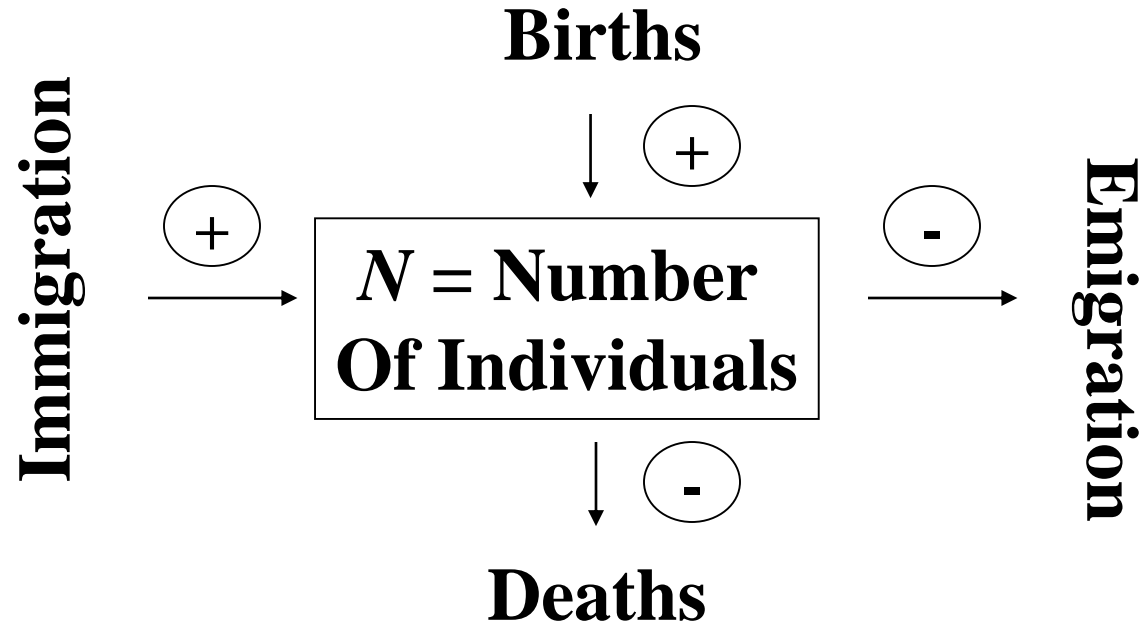
“Geometric per capita rate of growth”

“Discrete per capita rate of growth”

“Lambda”

Equation provides basis for structured population models

Population Change:



Perspectives:

- Populations closed vs open to movement
- Populations with recruitment & mortality
- Structured vs Unstructured populations

With simple linear models like:

$$N_{t+1} = \lambda N_t$$

Populations will not just

stay constant	but still stay constant forever
grow	but will grow toward infinity
shrink	but will shrink toward zero

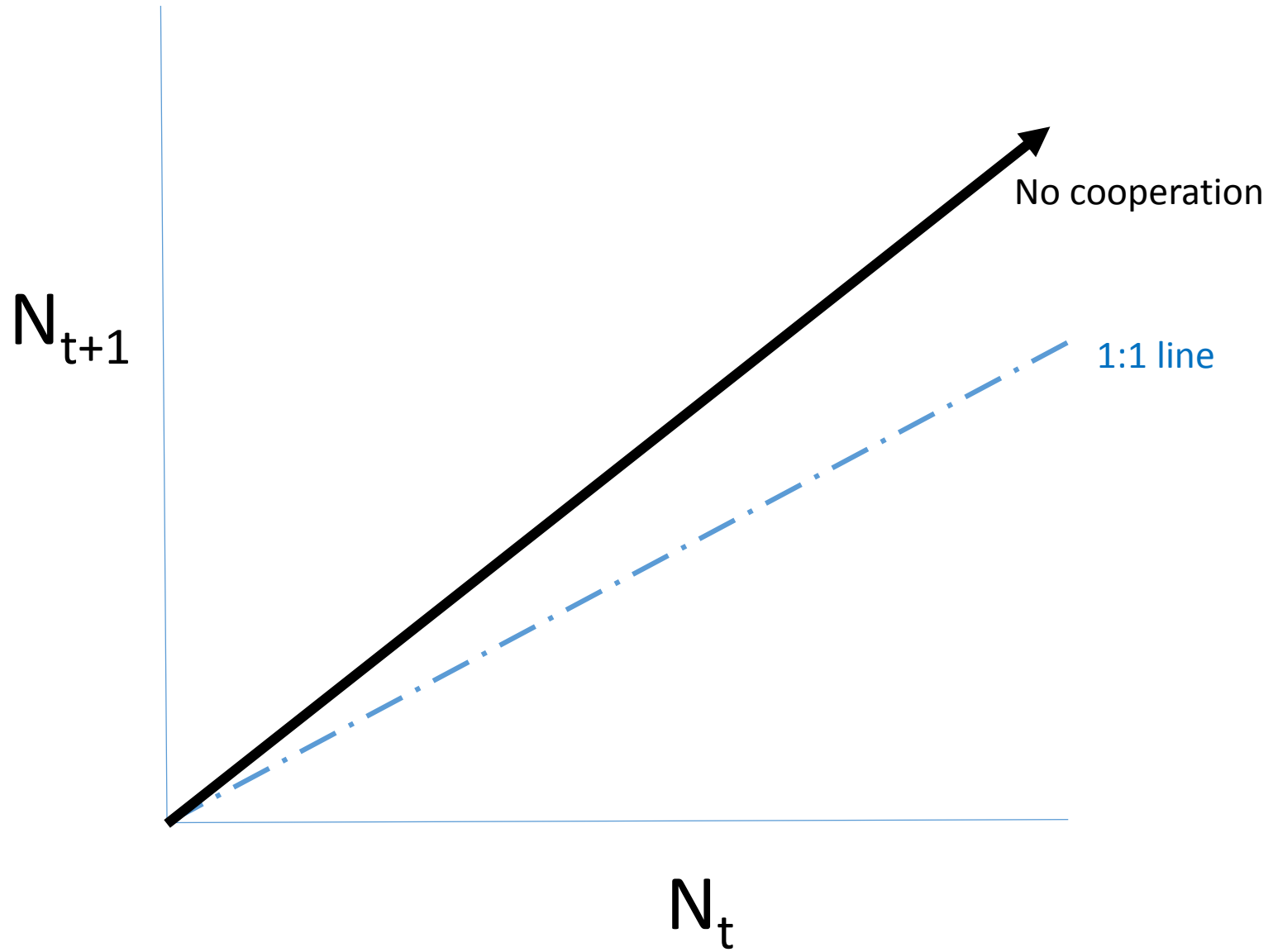
⇒ Only 3 options

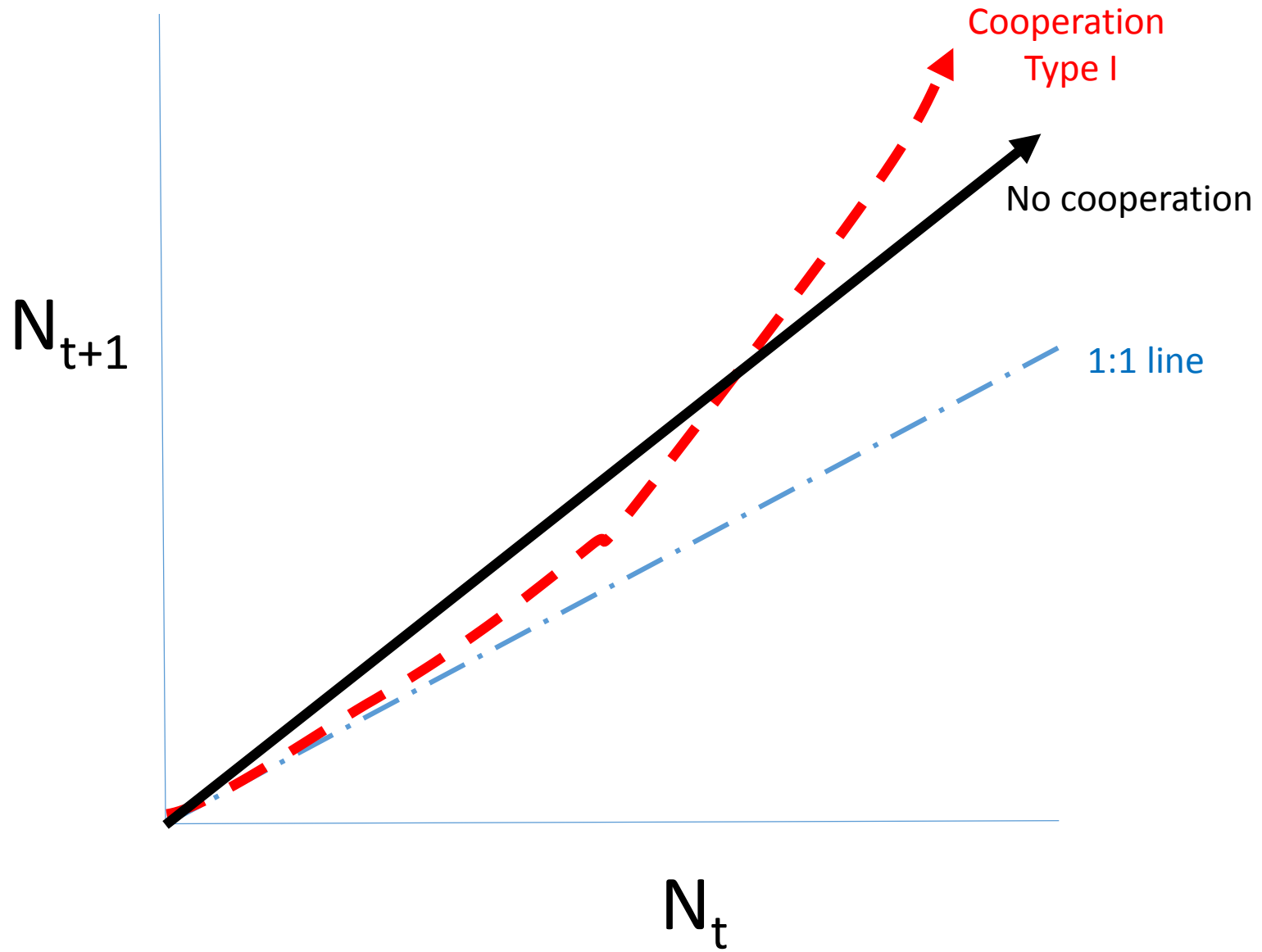
⇒ Usable as short term approximations only

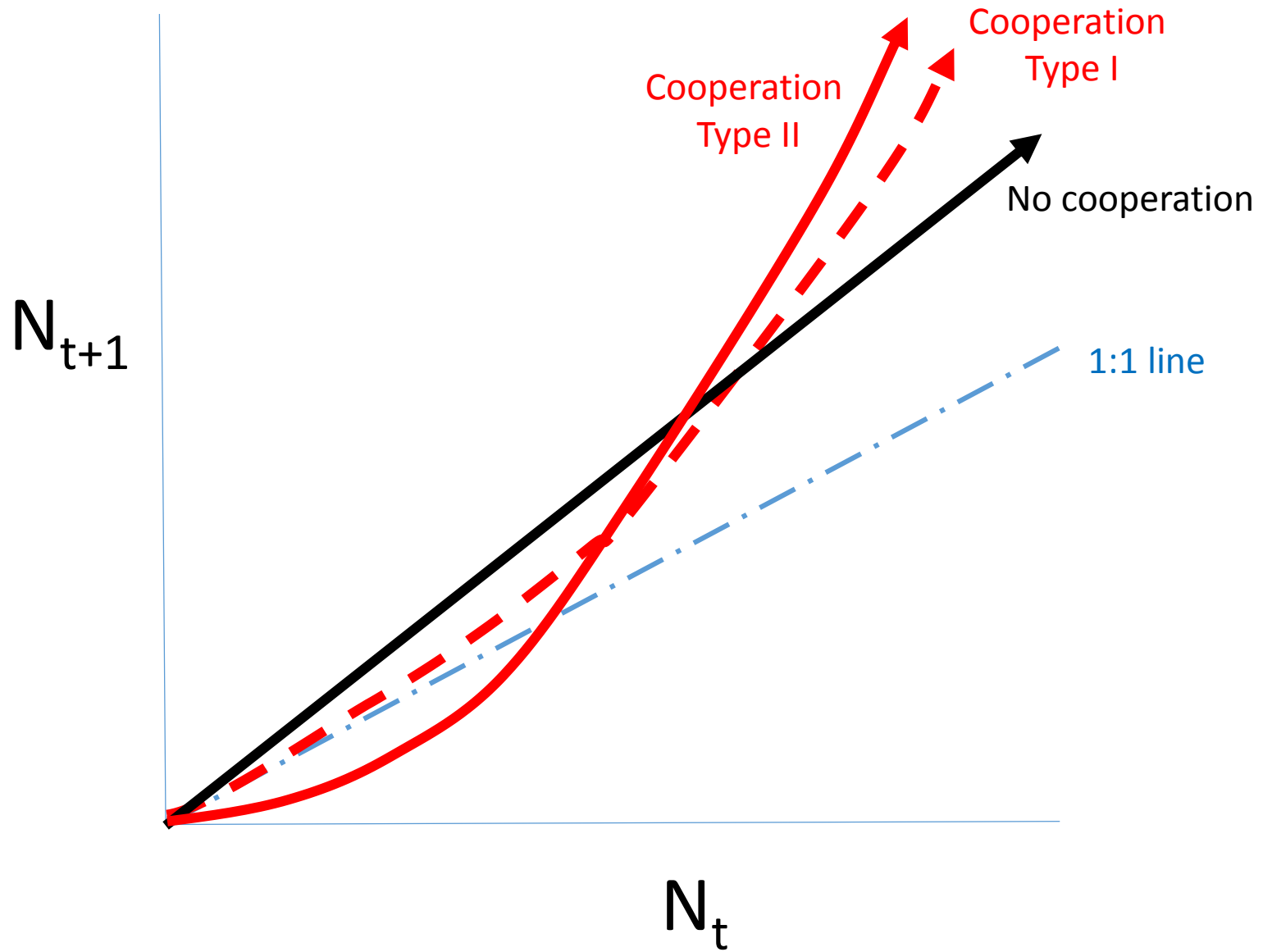
**⇒ Other factors will eventually kick in
(e.g., density dependence)**

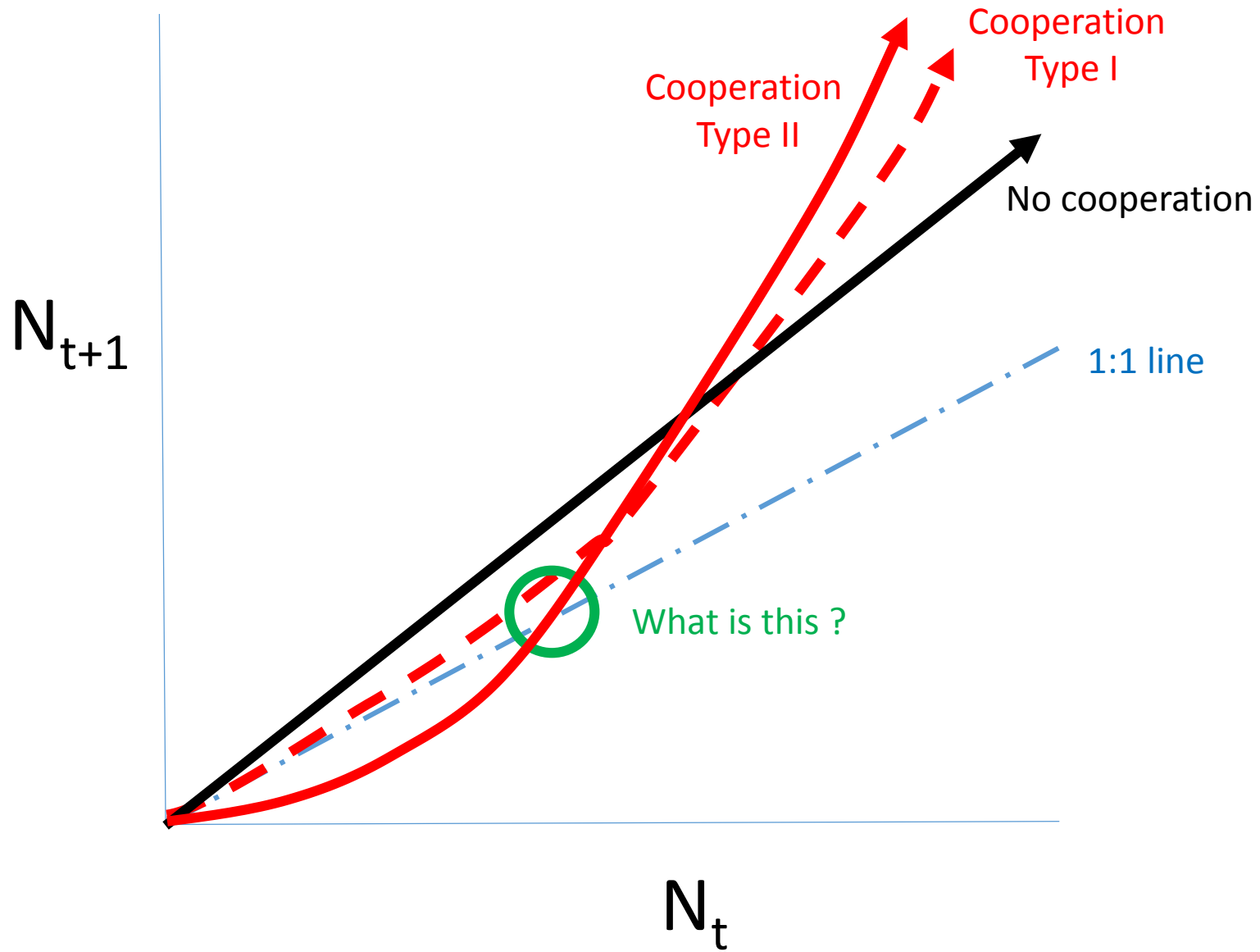
Berryman: On principles, laws, and theory in population ecology. Oikos. 2003

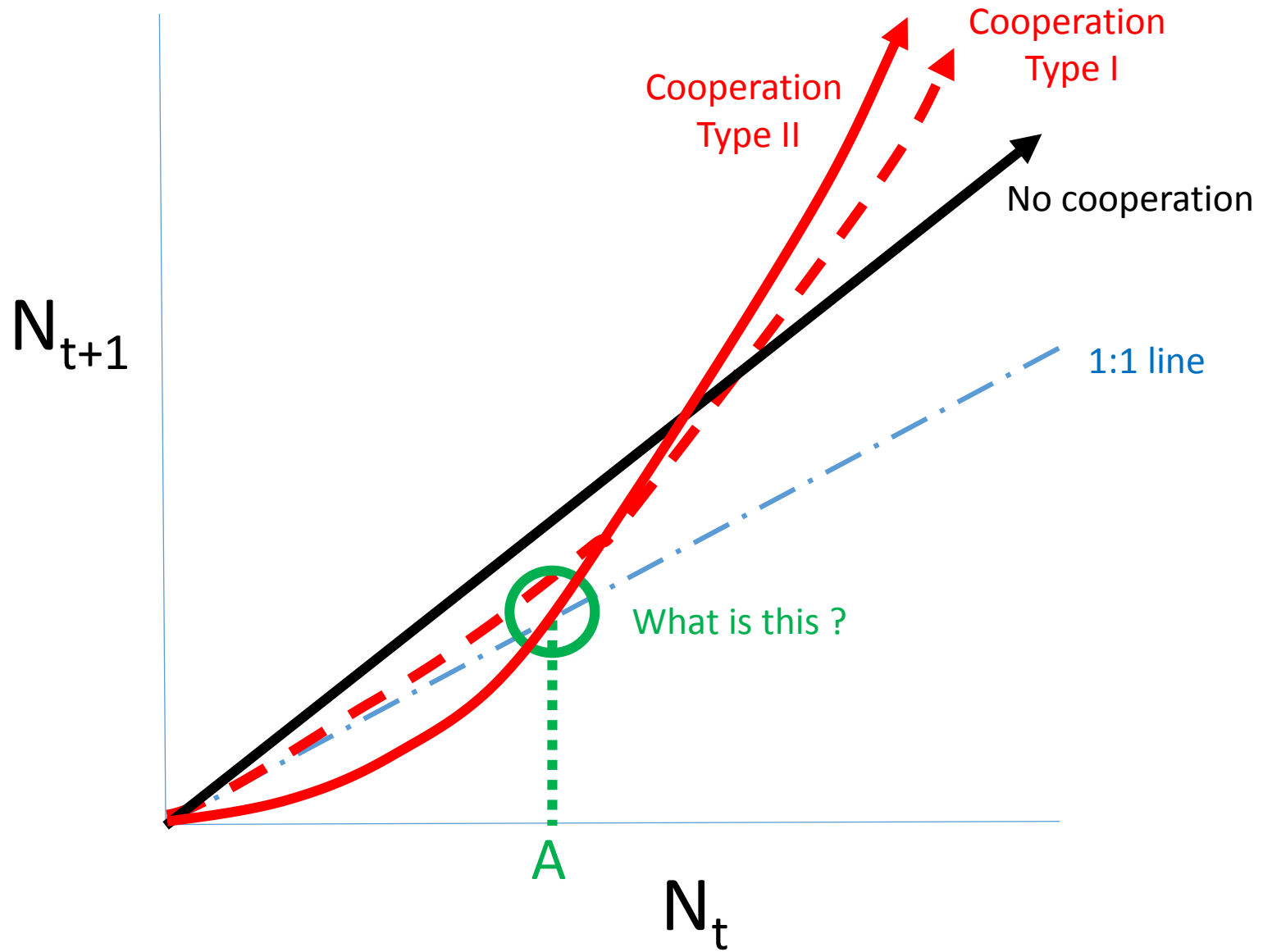
- 1) Exponential population growth as a null baseline. What causes deviations from that ?
- 2) Cooperation among individuals: Allee effects and thresholds

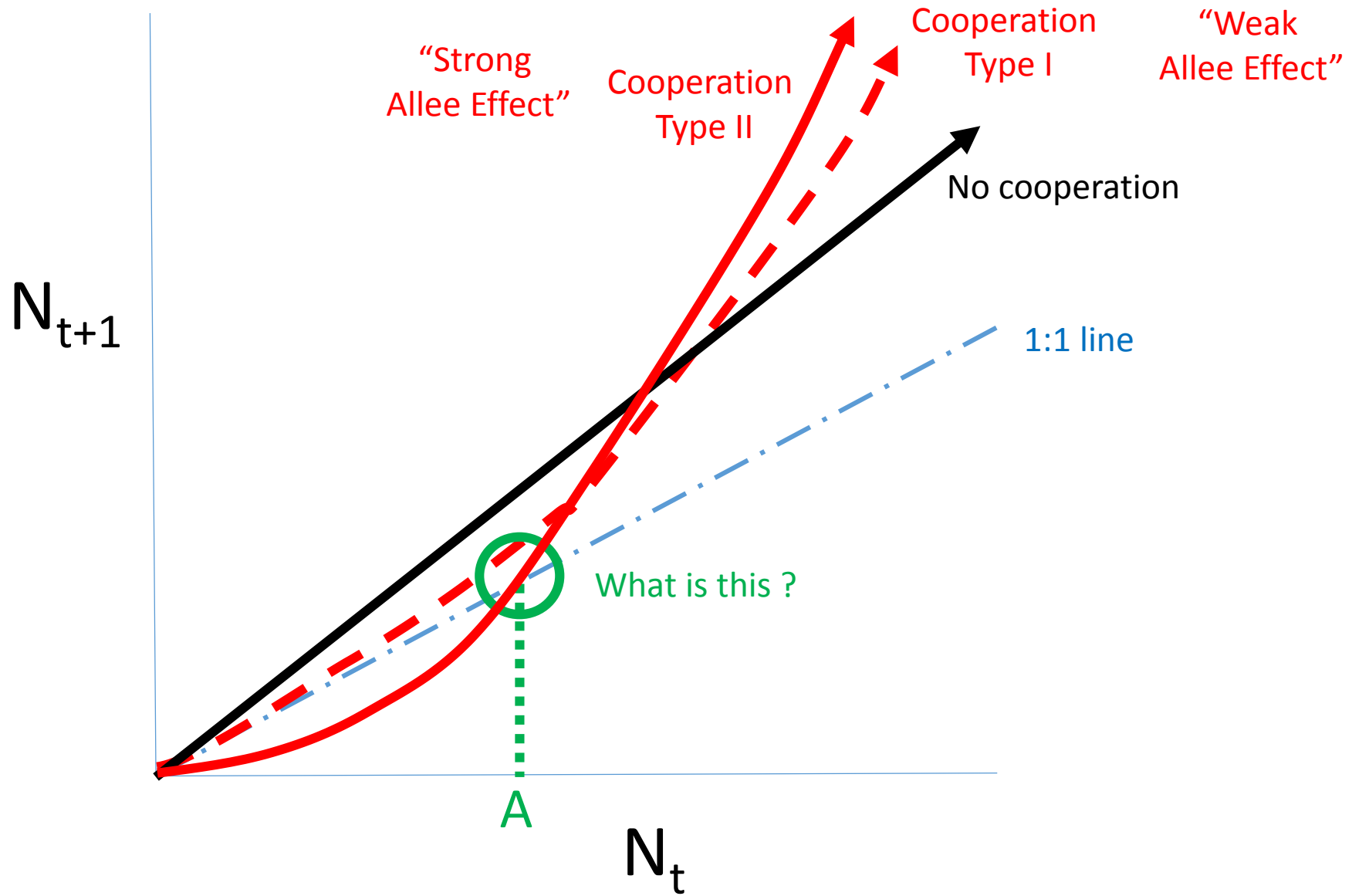












Allee effects

- conceptualized as a critical threshold
where dynamics change**
- “positive density dependence”**
- Interactions among individuals of a species are
advantageous to further growth of the population**
- Applicable to organisms, cells, molecules,
even groups of people & cultures**

Allee effects

Ecological mechanisms:

Mutual shading by plants

Mutual defense by groups of animals

**Molecules that facilitate the production
of more of their own kind**

→ proteins that impact RNA synthesis

Commonality is “autocatalysis”

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- 1) Exponential population growth as a null baseline. What causes deviations from that ?
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- 3) Competition among individuals: Too much of a good thing

Competition for “Resources” Triggers “Changes” in a Population

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Resources

Plants /
Animals /
Fungi /
Microbes

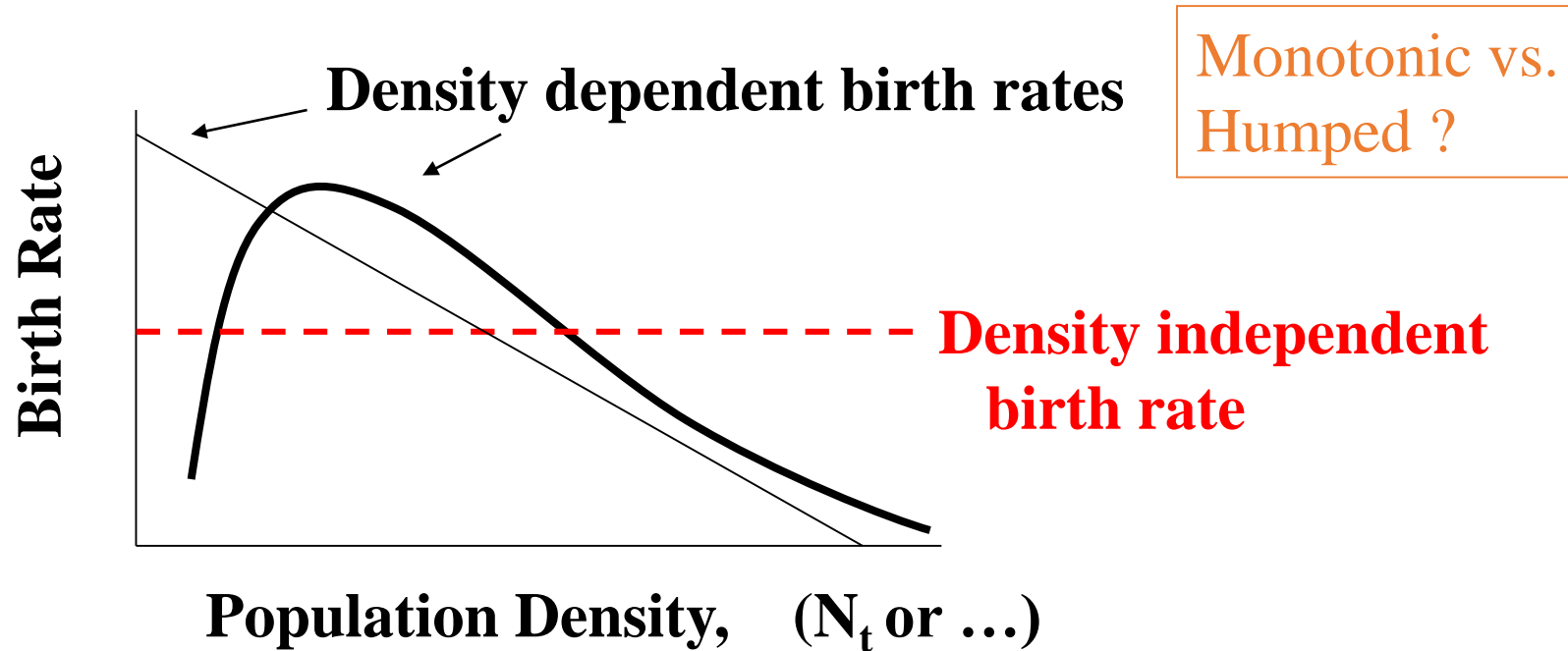
Within
Human
Populations

Between
Human
Societies

Changes

Forms of density dependence:

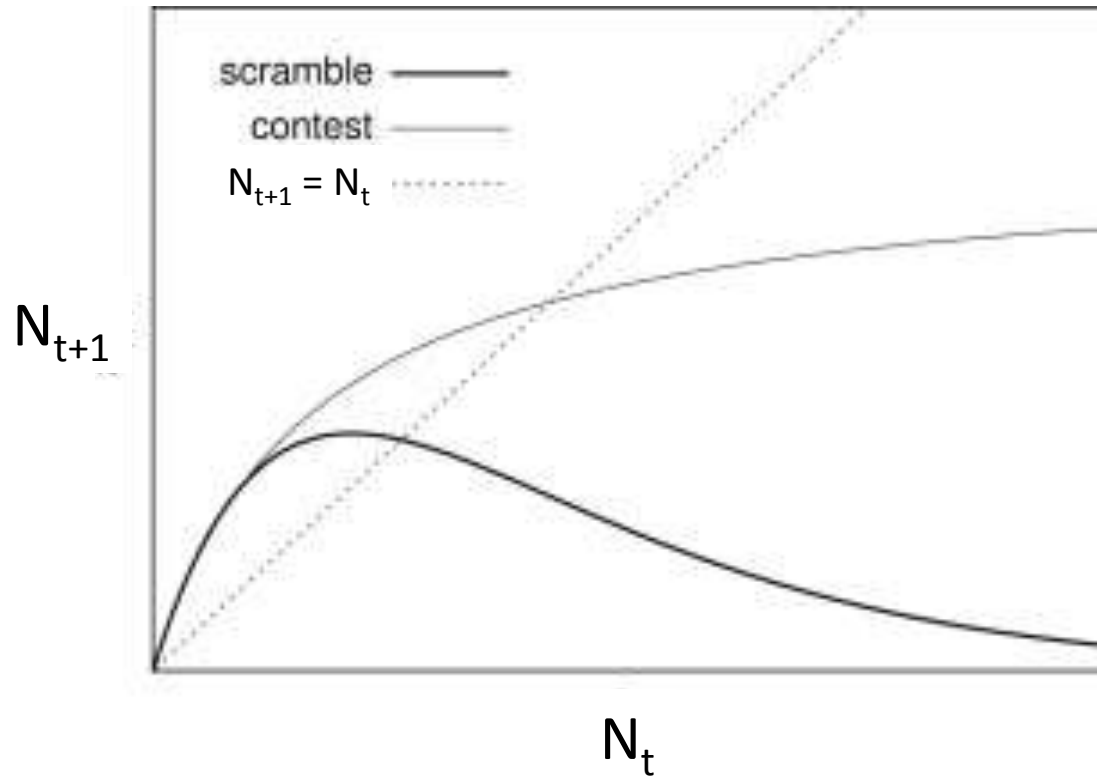
Some component(s) of population
increases or decreases (or ‘changes’)
as a function of density

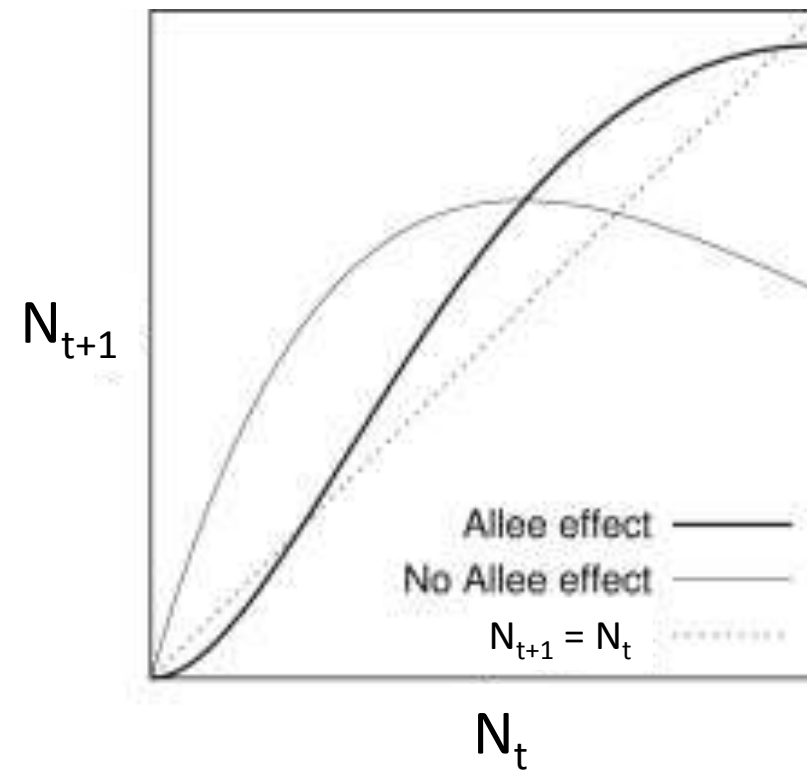
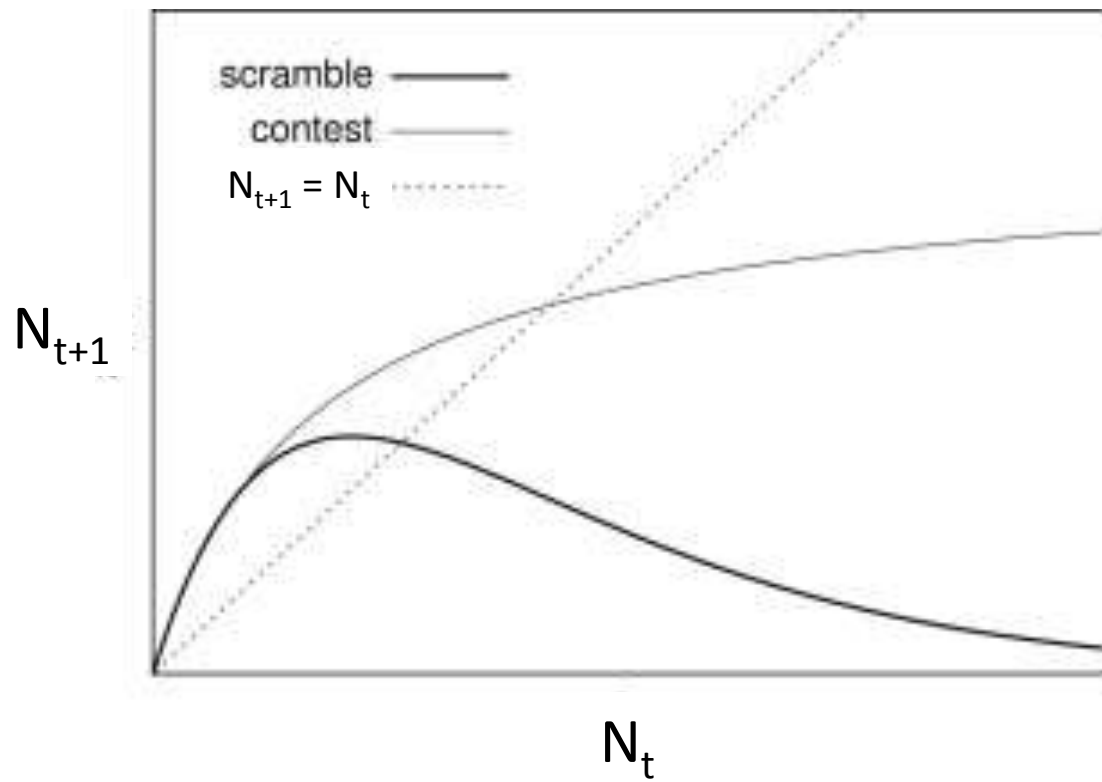


Or death rates, or movement rates ...

Contest: Individual winners & losers

Scramble: Everybody suffers to some extent





Density Dependence – Mathematical View

Easiest to see in terms of transitions (population ratios):

$$\frac{N_{t+1}}{N_t} = \lambda = e^r \quad \begin{array}{l} \text{Density} \\ \text{Independent} \end{array}$$

No N
Appears
on right hand side
so no
dependence
on density

$$\frac{N_{t+1}}{N_t} = f(N_t) \quad \begin{array}{l} \text{Density} \\ \text{Dependent} \end{array}$$

Example: “Ricker model”

$$\frac{N_{t+1}}{N_t} = e^{r \left(1 - \frac{N_t}{K} \right)}$$

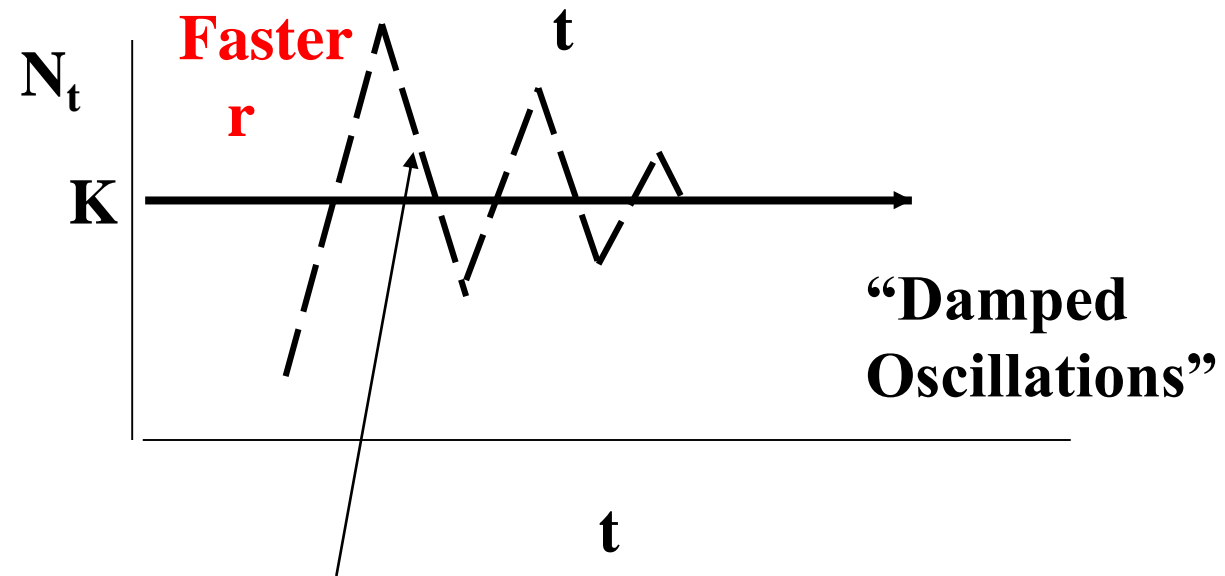
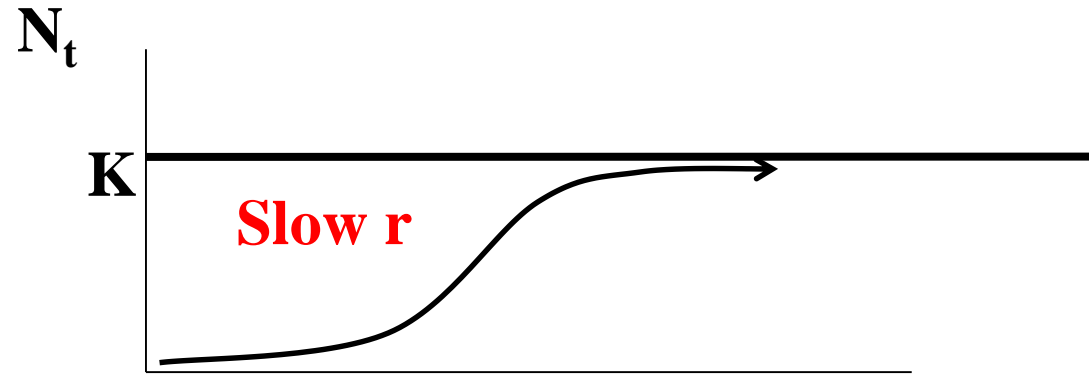
“Carrying Capacity”

= Upper bound on positive population growth

How does density dependence work in the Ricker model ? (cont'd)

$$\frac{N_{t+1}}{N_t} = e^{r\left(1 - N_t/K\right)}$$

Behavior of Ricker equation as a function of r



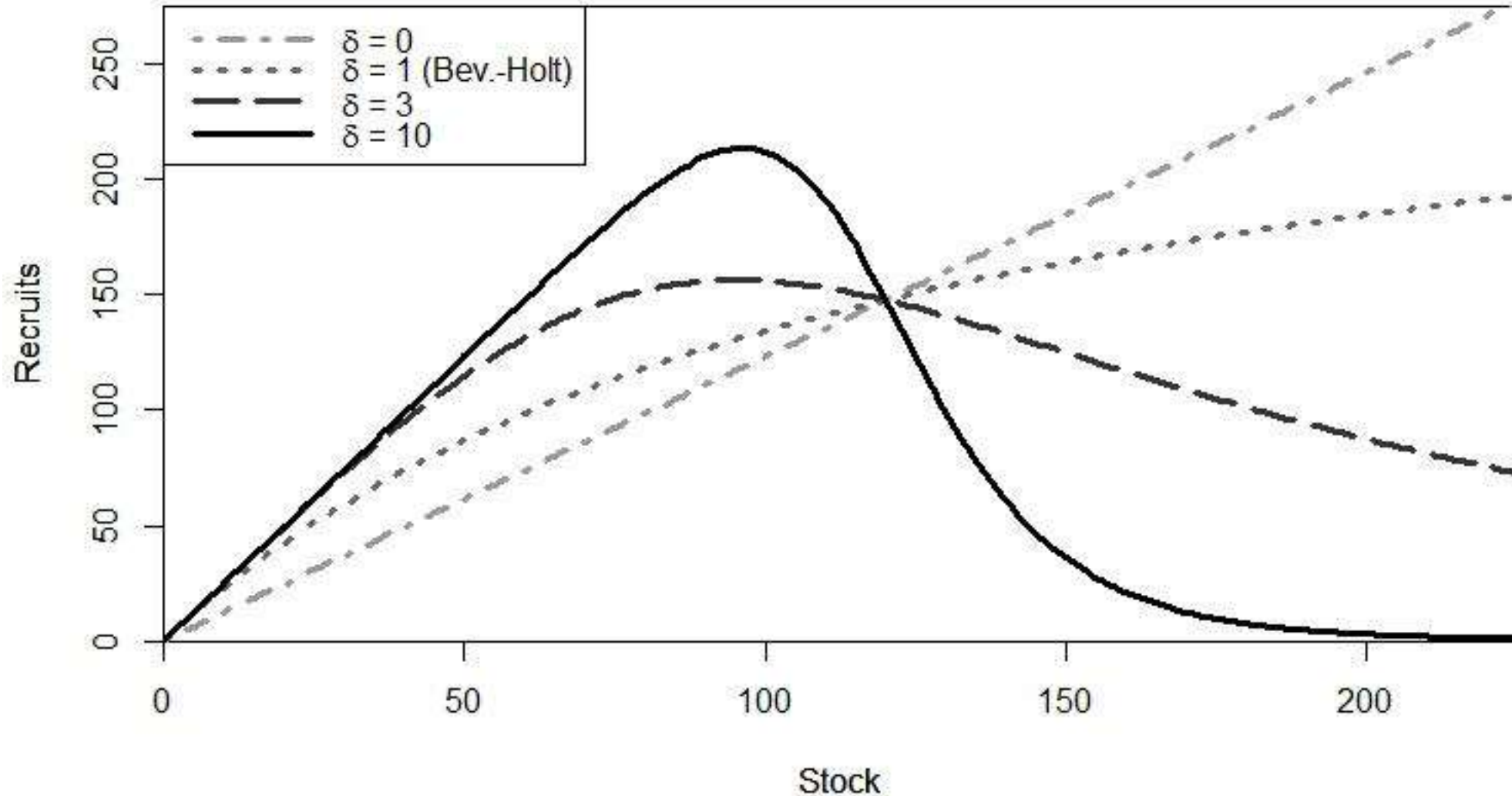
“Overcompensation” $\rightarrow N_t$ above K is forced down not to K but below K
Mechanisms ??

Strength of Density Dependence Can Itself be a Tunable Parameter

Shepherd Model

δ quantifies density - dependence

$$R_{t+1} = \alpha S_t / (1 + (\beta S_t)^\delta)$$



But it is NOTORIOUSLY difficult
to estimate the strength of density dependence ...

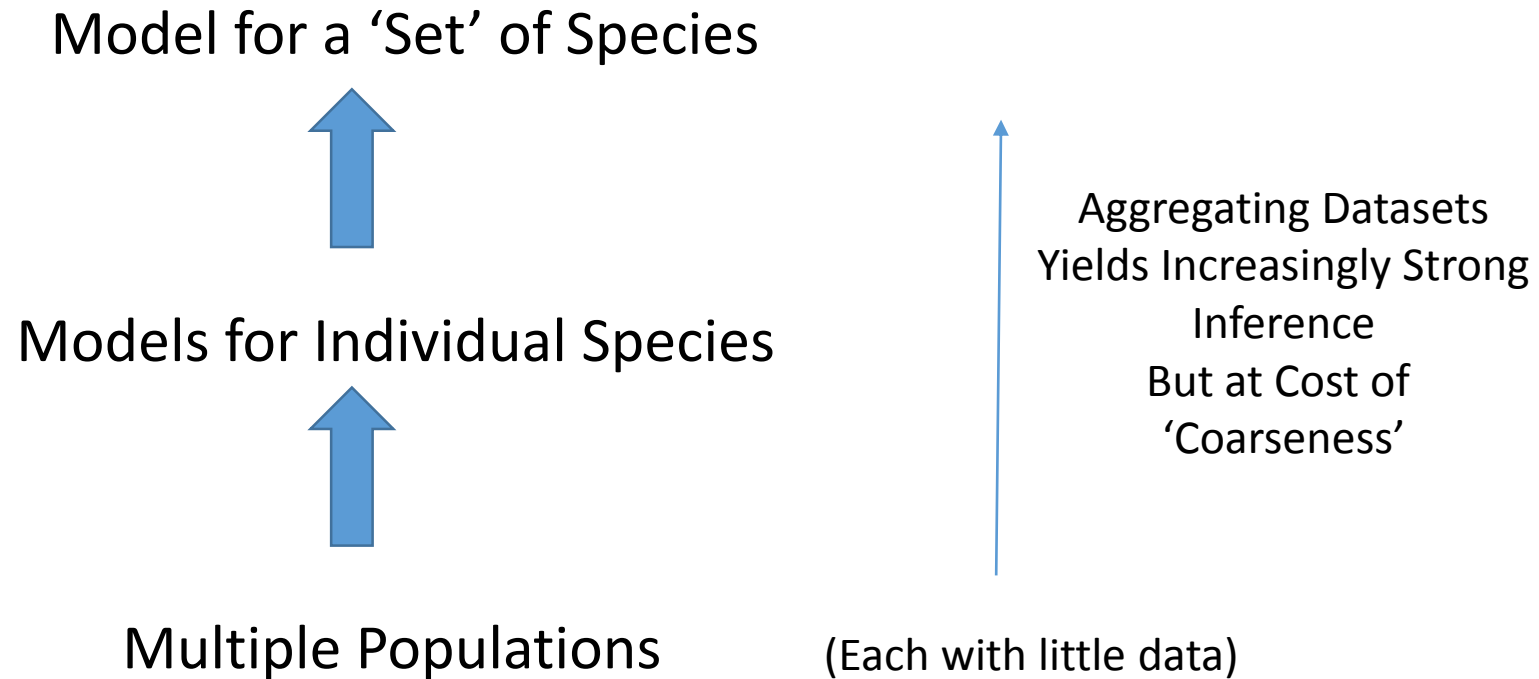
WHY ?

But it is NOTORIOUSLY difficult
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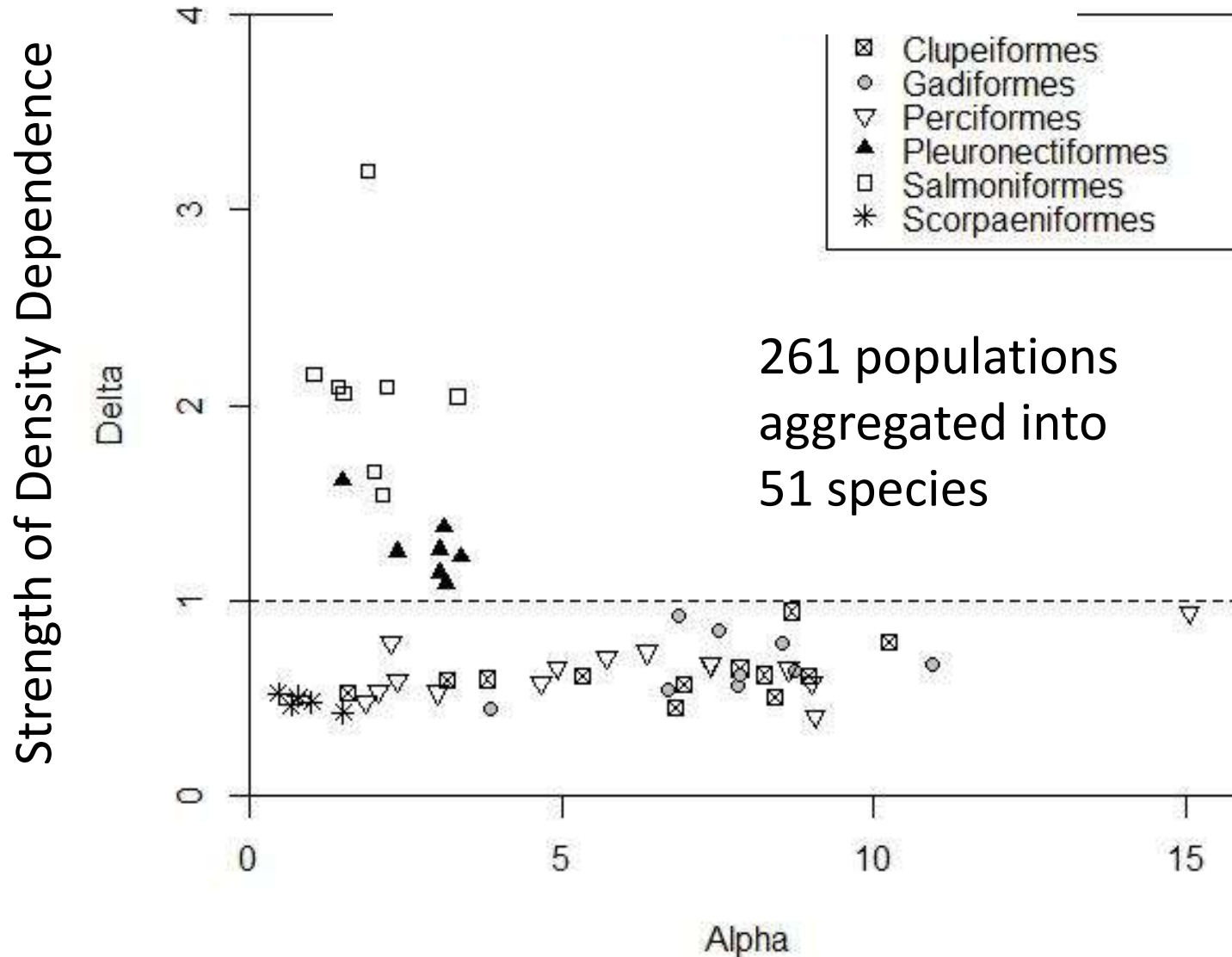
Problems:

- 1) Need for long term datasets
- 2) Must observe behavior under high (and low) density conditions
- 3) Complicated by environmental stochasticity (year to year variability)
- 4) Ignores ecosystem context

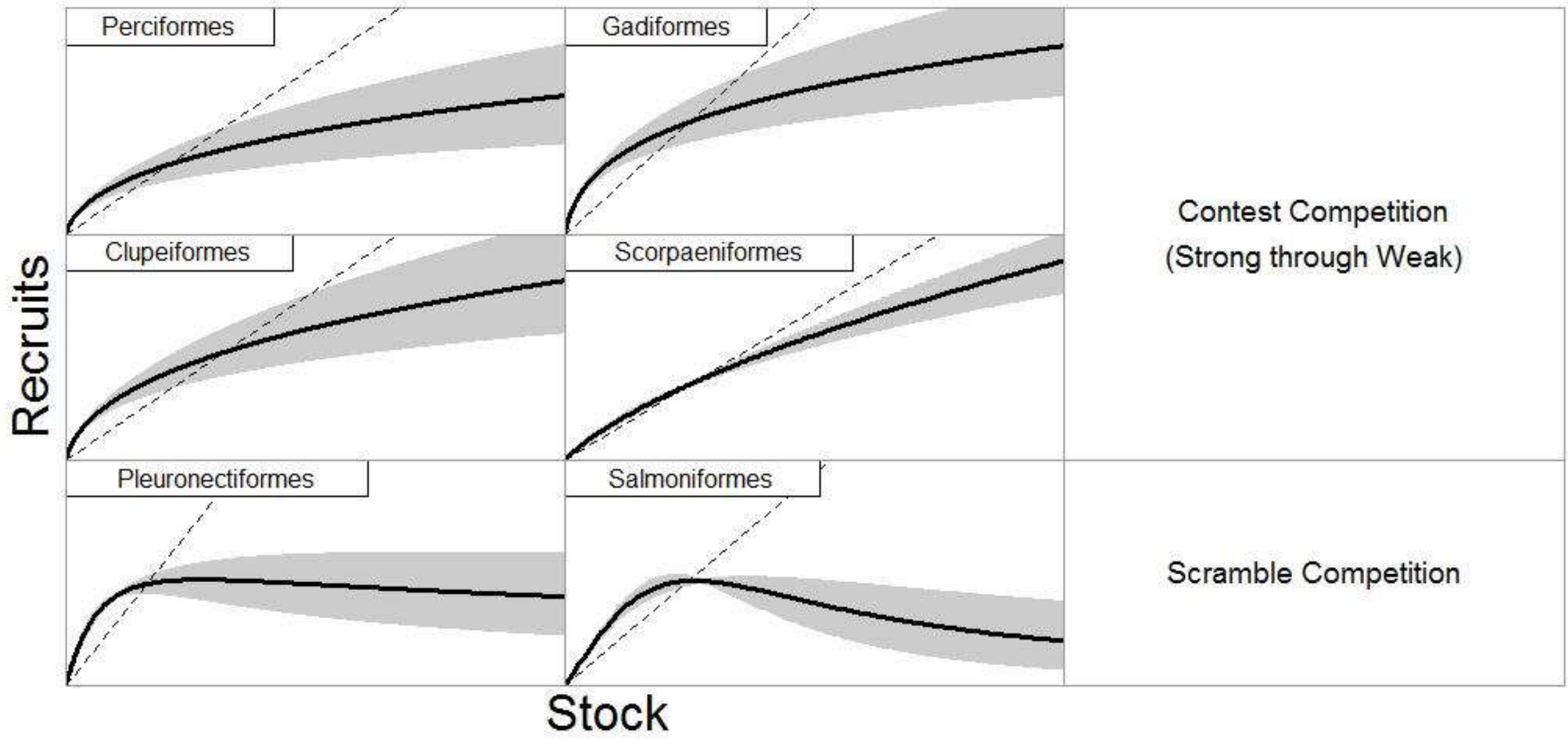
One partial solution: Fit models hierarchically



$$R_{t+1} = \alpha S_t / (1 + (\beta S_t)^\delta)$$



Growth Rate at Low Population Densities



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- 2) Cooperation among individuals: Allee effects and thresholds
- 3) Competition among individuals: Too much of a good thing
- 4) Interactions with other species
- 5) Limiting factors change in time and space